KEVIN ELMER

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OBJECTIVE:

I am currently looking to use my technical skills to advance my knowledge in the animation field. Although schooling has given me a great foundation, I'm looking to gain first-hand experience working in the professional field.

EDUCATION:

• Animation Mentor

Diploma in Advanced Character Animation Studies

MENTOR	STUDIO	MENTOR	STUDIO
Mike Kimmel	Sony	Ray Chase	Reel FX / DNA
Shaun Freeman	Reel FX/ Duncan	Jay Jackson	Disney / Sony
Morgan Kelly	Dreamworks	Mike Stern	Dreamworks

The Art Institute of Las Vegas
 Bachelor of Art degree in Media Arts and Animation GPA: 3.9

- Ogden Weber Applied Technology College Certificate in Web Development (Sept. 2012)
- Weber State University Associate of Art degree

WORK EXPERIENCE:

- Internship with two companies: "Beezle Bug Bit" (<u>www.beezlebugbit.com</u>) and "Liquid Cyclone" (www.liquidcyclone.com)
- Modeling, Texturing, and Lighting of multiple 3D models for the book, "Advanced Maya: Texturing and Lighting" (Lanier 2006).

<u>UNRELATED:</u> 2011 - Present

• Data Transcriber for *United States Postal Service* Ogden, UT.

TECHNICAL SKILLS:

Animation:	•	Maya	•	After Effects
	•	3D Max		
Graphic Design:	•	Photoshop	•	Illustrator
Programming / Web:	•	HTML	•	PHP
	•	CSS	•	Dreamweaver
Database:	•	MySQL		_
Other:	•	Word	•	Mac
	•	Excel	•	PC

SKILLS:

 3D Animation 	Web Design	Layout
 3D Modeling 	 PHP 	 Color Design
 3D Texturing 	Illustration	Compositing
 2D Animation 	 Logo Design 	Video Editing
Lighting	Brand Identity	

DEMO REEL / PORTFOLIO:

Viewable at: http://www.kevinelmer.com